

# ASE Cheat Sheet (last modified 12/6/16)

For the latest version go to: <https://ase.arubanetworks.com/docs>

## Field or Variable

- Creates a variable/field
- Sets a field input for the user at this location in the form
- Will print or output field in the config

```
{%variable%}
```

## Field or Variable Related Tags

### (#nonconfigvar#)

- Creates a variable/field
- Set variable input at this location
- Does not print or output the variable in the config

```
{# nonconfigvar variable #}
```

- Options:
  - variable
    - name of variable; required

### (#defaults#)

Option to auto populate form with defaults using the Actions dropdown; conventionally is the first line in configuration text, if used

```
{# defaults "EXAMPLE VALUES" variable1="VALUE1" variable2="VALUE2" #}
```

- Options:
  - "EXAMPLE VALUES"
    - name of the set; required
  - variable1="VALUE1"
    - variable1 is likely an already existing variable in the solution; additional variables added as needed

## Grouping Tags

### (#begingroup#) (#endgroup#)

Input field groupings appearing in single form. Each begingroup appears as sequential tabbed sections.

```
{# begingroup title="TAB LABEL" order="10" #}  
CONTENT {%variable1%}  
{# endgroup #}
```

- Options:
  - title="TAB LABEL"
    - generally required
  - order="10"
    - optional user-defined number; arbitrary ordering defined by user
  - description="Create SSID and LMS IP and ACL"
    - optional longer description displayed to user when in form

### (#begindevice#) (#enddevice#)

Output config groupings. Each begindevice are configs sets applied to different devices.

```
{# begindevice name="DEVICE1" #}  
CONTENT  
{# enddevice #}
```

- Options:
  - name="DEVICE1"
    - generally required

## Control Structure "If" Tags

### (#beginif#) (#endif#)

Enclosed block IF statement

```
{# beginif condition="field_variable.value=='STRING'" #}  
CONTENT  
{# endif #}
```

### (#optionalline#)

One line IF statement

```
OUTPUT LINE {# optionalline  
condition="field_variable.value==true" #}
```

- Options applying to both tags above. Two examples:
  - condition="field\_variable.value==true"
  - condition="field\_variable.value=='STRING'"

## Control Structure "Loop"-like Tag

### (#hook#)

Generates a block of config, repeated for each hook\_to variable. The hook\_to variable is generally an already entered field/variable containing multiple values used in the hook. Javascript is required to parse this value and resulting config is generated and repeated for each multiple value in the hook\_to variable.

```
{# hook HOOK_NAME hook_to="INPUT_FIELD" #}  
# Implementation in Javascript is in a textbox in the hooks section
```

This is similar to invoking a function:

- HOOK\_NAME(INPUT\_FIELD)
  - config commands INPUT\_FIELD[1]
  - config commands INPUT\_FIELD[2]
  - ...

```
{# hook process_dhcp_exclude_ranges hook_to="dhcp_exclude_ranges" template_str="ip dhcp excluded-address {0} {1}\n" #}
```

- Options with examples:
  - <hookname>
    - required
  - hook\_to="dhcp\_exclude\_ranges"
    - required
  - template\_str="ip dhcp excluded-address {0} {1}\n"
    - optional formatting string; often of a specific javascript return value format

## Idioms

```
{# nonconfigvar checkbox_var #}  
CONFIG {# optionalline condition="field_checkbox_var.value == true" #}
```

Checking the optional field checkbox will apply additional config

```
{# nonconfigvar optional_var #}  
{# beginif condition="field_optional_var.value!=''" #}  
CONFIG  
{# endif #}
```

Adds additional configuration if optional variable is entered in fields